



DESIGN & TECHNOLOGY CURRICULUM OVERVIEW

Year 1	Cooking and Nutrition Making a smoothie	Mechanisms Making a moving story book
Year 2	Structures Making a baby bear's chair	Textiles Creating pouches
Year 3	Mechanical Systems Pneumatic toys	Cooking and Nutrition Eating seasonally
Year 4	Structures Creating a pavilion	Textiles Fastenings
Year 5	Mechanical Systems Making a sling-shot car	Structures Creating a bridge
Year 6	Electrical Systems Creating a game	Cooking and Nutrition Designing a three-course meal