

DESIGN & TECHNOLOGY CURRICULUM OVERVIEW

Year 1	Cooking and Nutrition	Mechanisms
	Making a smoothie	Making a moving story book
Year 2	Structures	Textiles
	Making a baby bear's chair	Creating pouches
Year 3	Mechanical Systems	Cooking and Nutrition
	Pneumatic toys	Eating seasonally
Year 4	Structures	Textiles
	Creating a pavilion	Fastenings
Year 5	Mechanical Systems	Structures
	Making a sling-shot car	Creating a bridge
Year 6	Electrical Systems	Cooking and Nutrition
	Creating a game	Designing a three-course meal